



Education Programme

Title

Pet healthcare

Key stage

2

Topic

Life processes

Subject

Science

Functional skills

Literacy

Expressing opinions and emotions.

Numeracy

n/a

ICT

Using computers to learn about pet care.

N/C Links

SC2 (1a, 1b, 2a, 2b, 3a, 3b)

QCA Unit

Every child matters

Be healthy:

Understand how looking after pets responsibly helps keep them healthy.

Stay safe:

Understand how we can make sure that our pets stay safe.

Enjoy and achieve:

Understand how pets make people happy.

Achieve economic wellbeing:

Understand the costs involved in treating sick and injured pets.

Make a positive contribution:

Participate in class discussions, explaining opinions and feelings.

Learning objectives

Pupils will learn about different parts of the body.

Pupils will learn about what scientists do to help sick and injured animals.

Pupils will learn about the similarities and differences between humans and animals.

Learning outcomes

All: Will be able to identify key body parts of humans and animals; describing some similarities and differences between animals and humans.

Most: Will be able to describe what scientists do to help sick and injured pets, linking vets and doctors.

Some: Will be able to explain similarities and differences between animals and humans and understand the importance of looking after pets and themselves.

Key words

Body parts
Different from
Hygiene
Healthy
Balanced diet
Exercise
Movement
Dental disease
Parasites

Similar to
Animals
Responsibility
Unhealthy
Feeding
Activity
Teeth
Grooming

Resources

Computer
Data projector
PDSA pet care tips
Drawing materials

Activity	Teacher	Pupil	Time
Starter	Show the PDSA introductory PowerPoint. This describes what PDSA does, the importance of pet care, the five welfare needs and an outline of the lesson to follow.	Pupils watch the PDSA introductory PowerPoint.	5 min
	Ask pupils about their pets; ask them about the similarities and differences between themselves and their pets.		5 min
	Link the similarities and differences identified to what happens if we or our pets are sick or injured. Animals need special doctors called vets.		5 min
Main	Show pupils the online games: 'Our bodies,' 'Parasites, fleas and poos' and 'Help the vets', involving them in decision making (or if there are enough computers pupils can work through the games themselves).	Pupils play the 'Our bodies,' 'Parasites, fleas and poos' and 'Help the vets' games either in pairs or as a class.	15 min
	After each game, discuss the answers with pupils and ask pupils what they have learned.	Each pupil says one thing that they have learned.	5 min

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Notes

Scottish Curriculum:

HWB 1-10a
 HWB 1-30a
 HWB 1-38a
 HWB 1-47a

Welsh Curriculum:

Personal and Social Development, Wellbeing and Cultural Diversity:

Wellbeing:

- Demonstrate care, respect and affection for other children, adults and their environment.
- Develop an understanding that exercise and hygiene and the right types of food and drink are important for healthy bodies.

The People's Dispensary for Sick Animals,
 Whitechapel Way, Priorslee,
 Telford, Shropshire TF2 9PQ.

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Activity	Teacher	Pupil	Time
	Show pupils a range of PetCasts, choose what PetCasts you think will benefit your pupils. Ask pupils to report on the important information that they saw and heard.	Pupils respond to the PetCasts by choosing an important fact they think was in the video.	10 min
Plenary	Recap the needs of animals and humans. Introduce pupils to the games on the Pet Protectors pages, 'Pooch Pick Up' and 'Pest Blast'.	Pupils play 'Pooch Pick Up' and 'Pest Blast' games. After playing the games, they have to describe what they were doing during the games and why it is important in pet care.	10 min

Extension

Ask pupils to make drawings of fleas, ticks, worms and even different animal poos! Images for reference are easily sourced from search engines such as Google and Yahoo! It is a fun homework activity to track down some elephant poo!

Additional lessons can be based around teeth, ears and limbs – pupils can draw and compare shapes and sizes between different animals.

Big Pet Show: Pupils can draw large versions of animal body parts and then cut them up and arrange them into imaginary animals.

